

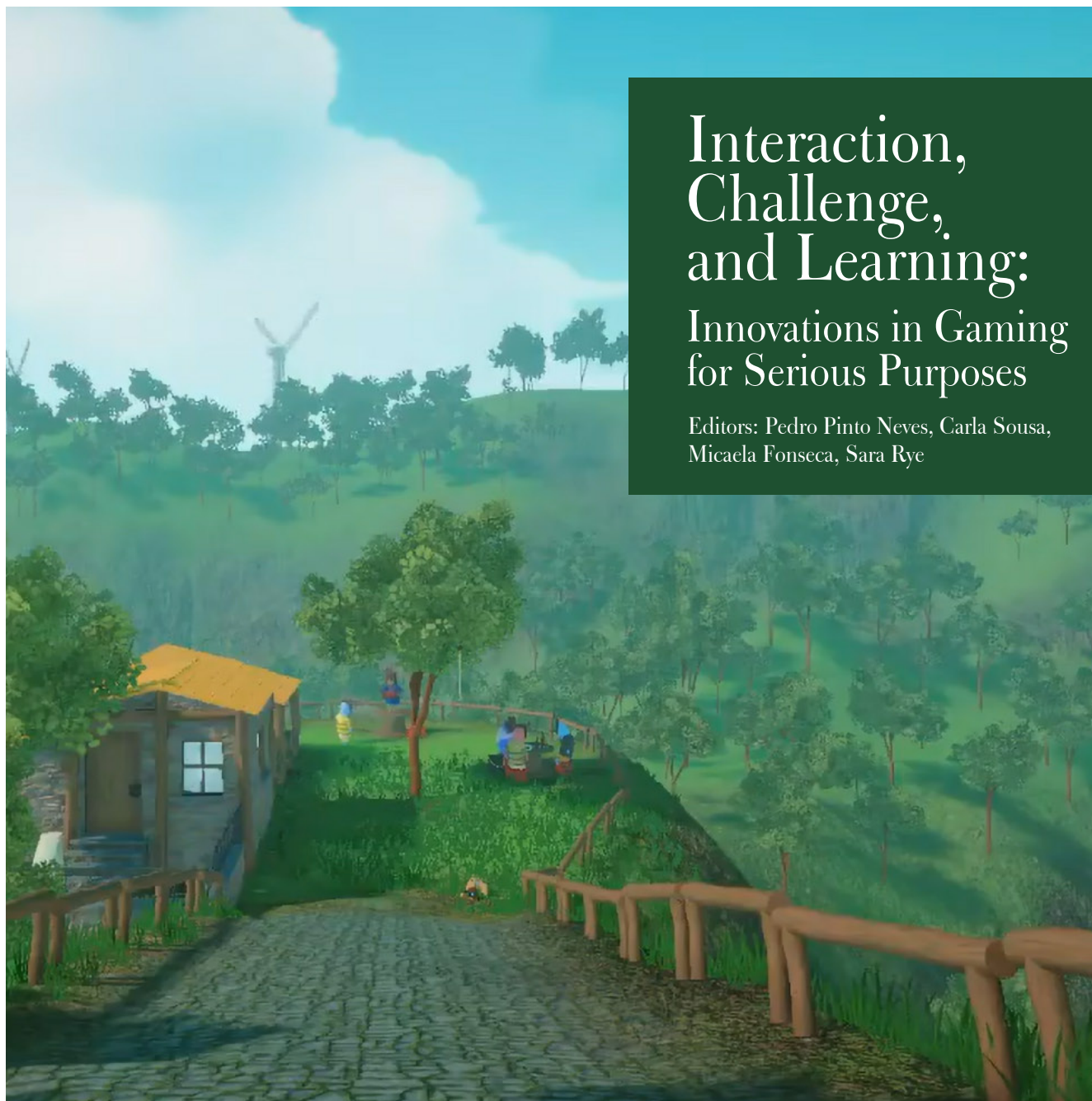
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Interaction,
Challenge,
and Learning:
Innovations in Gaming
for Serious Purposes

Editors: Pedro Pinto Neves, Carla Sousa,
Micaela Fonseca, Sara Rye



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